



Parallel Computation of Simple Arithmetic using Peptide- Antibody Interactions

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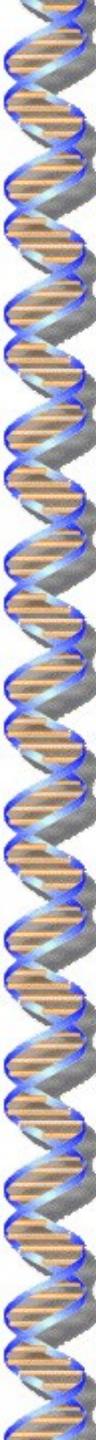


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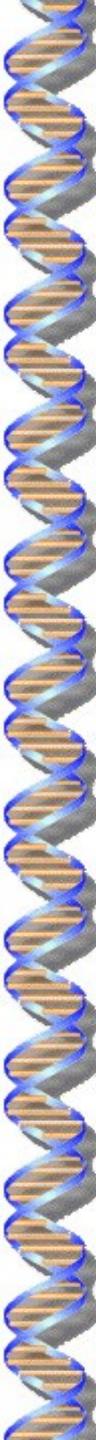
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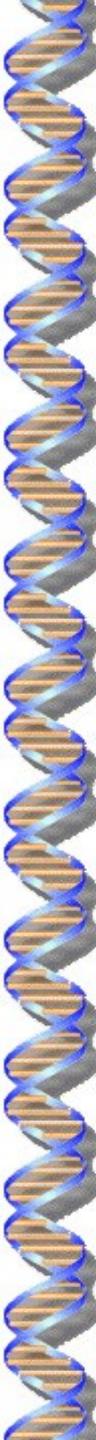
Organization

- DNA Computing
- Peptide Computing
- Proposed Model
- Addition Algorithm
- Subtraction Algorithm
- Discussion



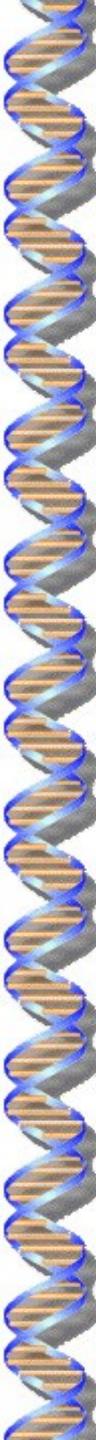
DNA Computing

- Uses DNA strands and Watson-Crick Complementarity as operation
- Highly *non-deterministic*
- Massive *parallelism*
- Solves NP- Complete Problems quite efficiently



Peptide Computing

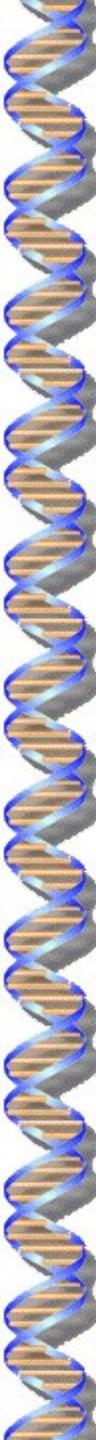
- Uses peptides and antibodies
- Operation – binding of antibodies to epitopes in peptides
- *Epitope* – The site in peptide recognized by antibody
- Highly *non-deterministic*
- Massive *parallelism*



Peptide Computing

Contd..

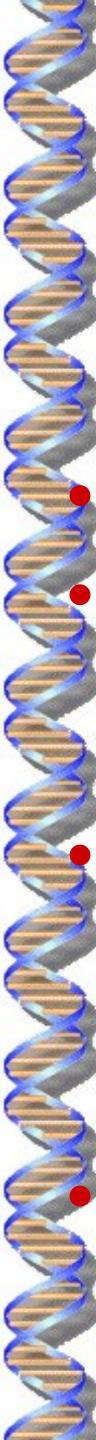
- Peptides – sequence of amino acids
- Twenty amino acids.
Example – Glycine, Valine
- Connected by covalent bonds



Peptide Computing

Contd..

- Antibodies recognizes epitopes by binding to it
- Binding of antibodies to epitopes has associated power called *affinity*
- Higher priority to the antibody with larger affinity power



Computing DNA Vs Peptide

- Four building blocks Adenine (A), Guanine(G), Cytosine (C), Thiamine (T)
- Only one reverse complement – Watson- Crick Complement
- Complement (A) = T and Complement (G) = C

- Twenty building blocks (20 amino acids)
- Example: Glycine, Valine
- Different antibodies can recognize different epitopes
- Binding affinity of antibodies can be different



Proposed Model

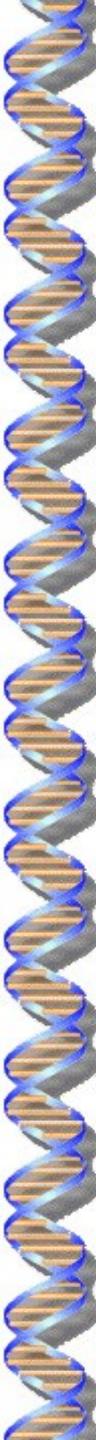
- Consists of a peptide and set of antibodies
- Peptide sequence has n position specific epitopes
- Epitopes $ep_i = y_i x_i z_i$, y_i and z_i are *switching epitopes* for the i^{th} bit.



$y_4 \quad x_4 \quad z_4$

$y_0 \quad x_0 \quad z_0$

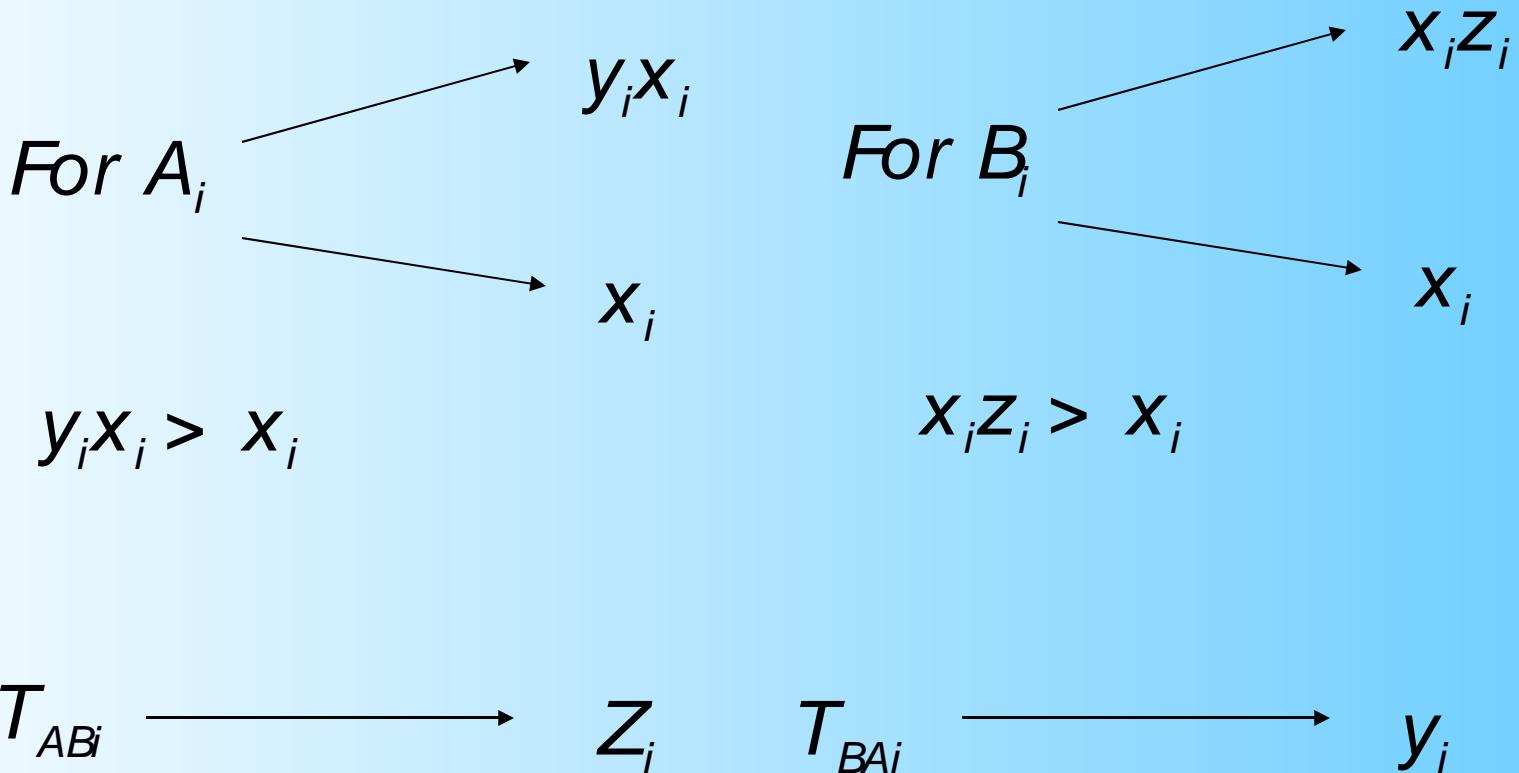
Peptide Sequence for a 5-bit number

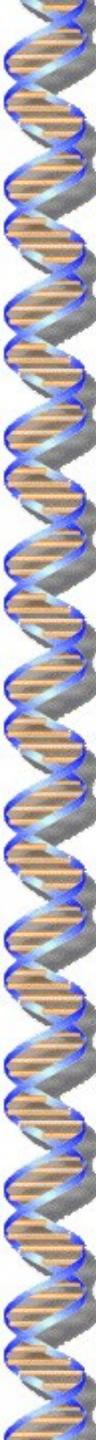


Antibodies

- $\mathcal{A} = \{A_0, A_1, \dots, A_{n-1}\}$
- $\mathcal{B} = \{B_0, B_1, \dots, B_{n-1}\}$
- $\mathcal{T}_{\mathcal{AB}} = \{T_{AB0}, T_{AB1}, \dots, T_{AB(n-1)}\}$
- $\mathcal{T}_{\mathcal{BA}} = \{T_{BA0}, T_{BA1}, \dots, T_{BA(n-1)}\}$

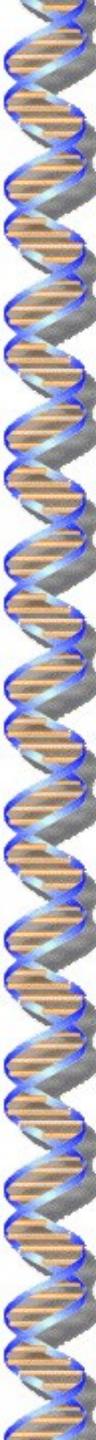
Binding Sites





Affinity

- $aff(T_{ABi}) > aff(A_i)$
- $aff(T_{BAi}) > aff(B_i)$
- $aff(T_{ABi}) = aff(T_{BAi})$



What it denotes?

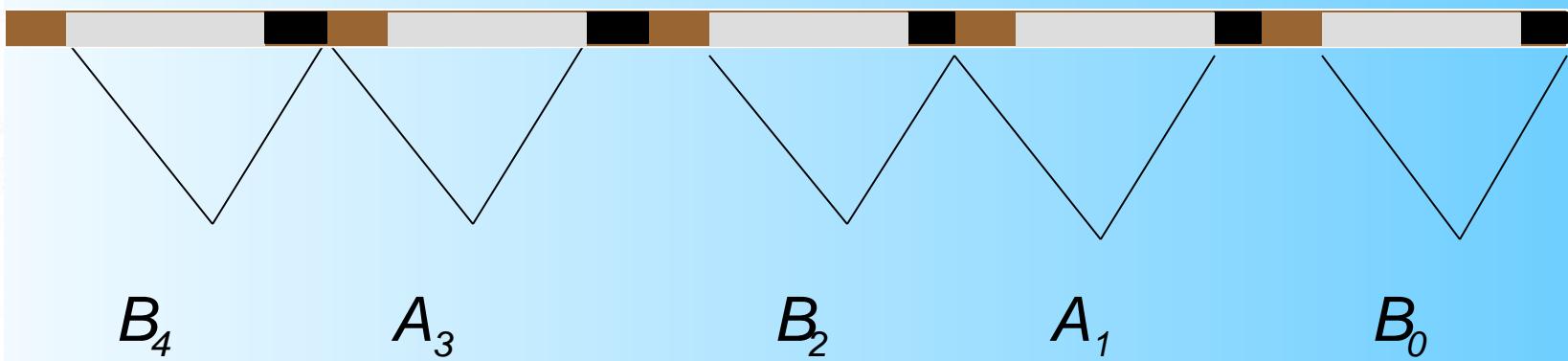
- A_i – denotes i^{th} bit is zero
- B_i – denotes i^{th} bit is one
- T_{ABi} – used to switch i^{th} bit from zero to one
- T_{BAi} – used to switch i^{th} bit from one to zero



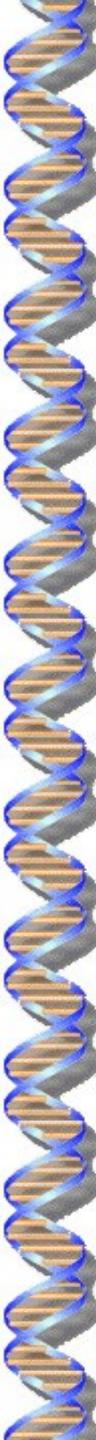
Representation of Binary Numbers

- If the i^{th} bit is 0 then the antibody A_i is bounded to the epitope $y_i x_i$
- If the i^{th} bit is 1 then the antibody B_i is bounded to the epitope $x_i z_i$

Example



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Addition of Two Binary Numbers

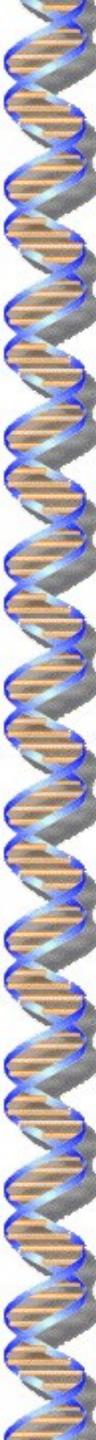
$$A = a_{n-1}a_{n-2} \dots a_0$$

$$B = b_{n-1}b_{n-2} \dots b_0$$

$$C = c_n c_{n-1} c_{n-2} \dots c_0$$

XOR

	a_i	b_i	c_i
1	0	0	0
2	0	1	1
3	1	0	1
4	1	1	0



Addition (Contd..)

- First step – guessing equivalent to XOR gate.
- The bit c_n is initialized to zero.
- Carry propagation.



Addition (Contd..)

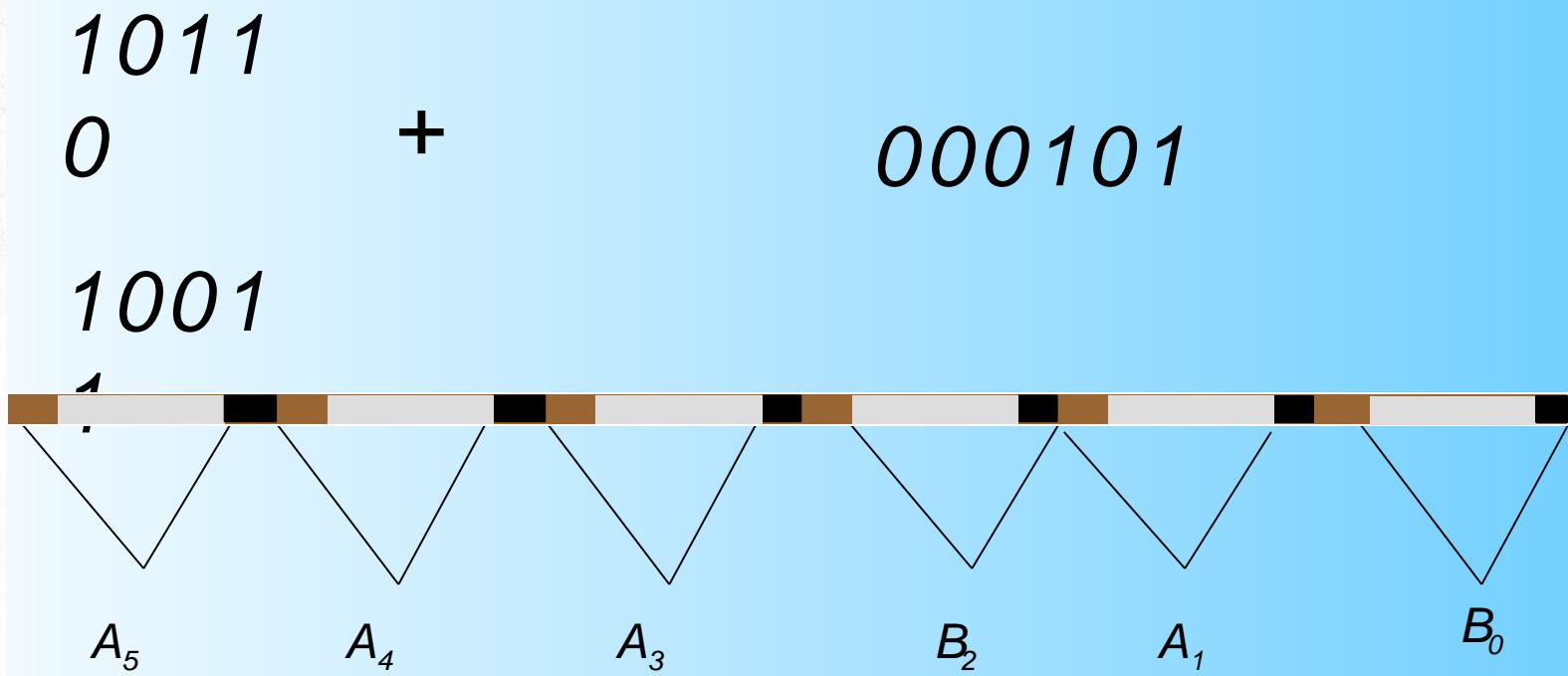
- Carry occurs only when both the bits a_i and b_i are 1.
- Carry is propagated to the left until both the bits a_j and b_j ($j > i$) are 0.
- If no such j exists then propagation stops making n^{th} bit 1.
- $j..j-1....i+1$ is called the carry block.
- For each carry block $j..j-1....i+1$ invert the digits c_k ($i+1 \leq k \leq j$)



Algorithm

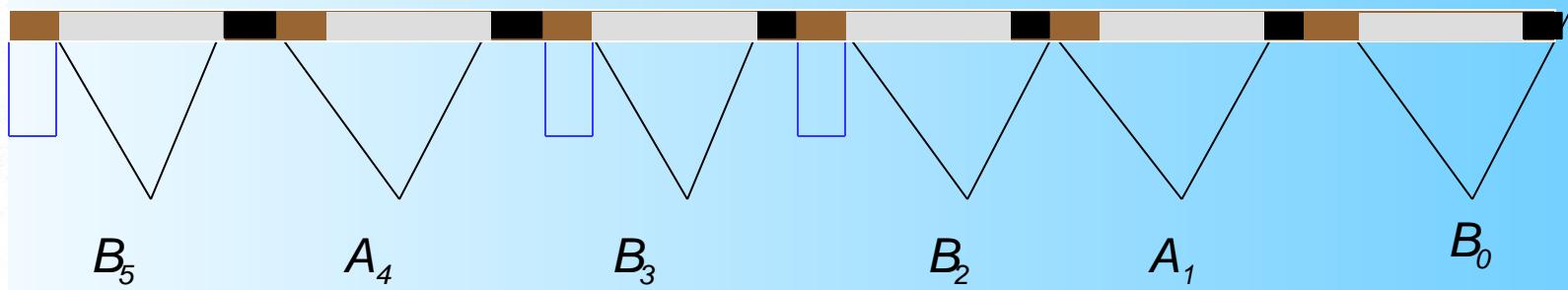
1. Add antibodies A_i where $a_i = 0$ and $b_i = 0$ or $a_i = 1$ and $b_i = 1$.
2. Add antibodies B_i where $a_i = 0$ and $b_i = 1$ or $a_i = 1$ and $b_i = 0$.
3. For all carry block $j_k j_{k-1} \dots i_k + 1$ do the following in parallel. For $i_k + 1 \leq s \leq j_k$
 - a) Add antibodies T_{ABs} ,
 - b) Add antibodies B_s ,
 - c) Add antibodies T_{BAs} , and
 - d) Add antibodies A_s .

Example



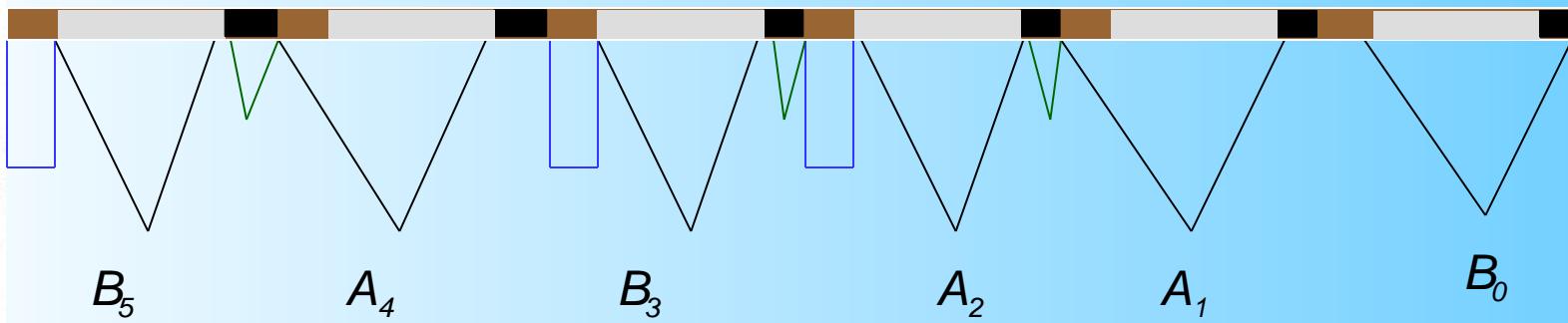
Example (Contd..)

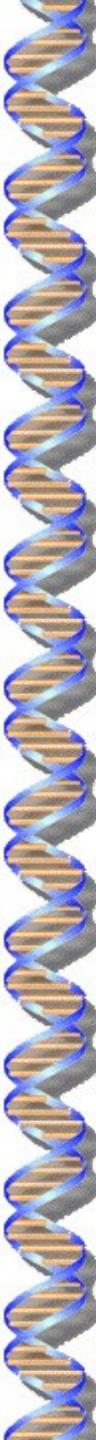
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Example (Contd..)

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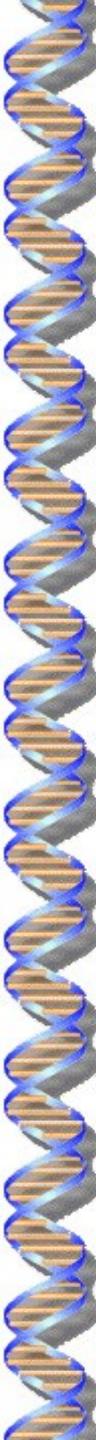




Algorithm

ADD(A,B,C)

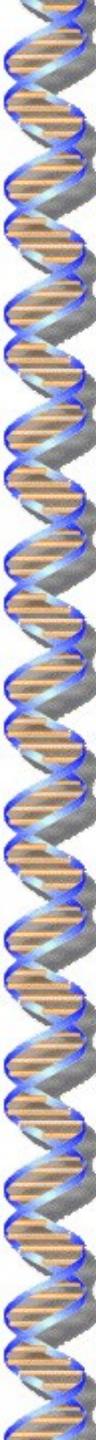
1. $\text{XOR}(A,B,C)$
2. $\text{BlockInversion}(I_1, I_2, \dots, I_k, C)$ where I_j are carry blocks and k is the number of carry blocks.



Algorithm - Same(C)

To get the peptide sequence with antibodies in workable form

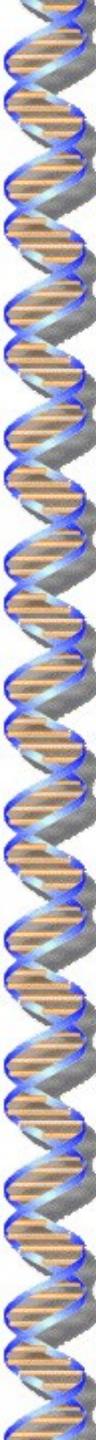
1. Add excess of epitopes y_i
2. Add antibodies A_i
3. Add excess of epitopes z_i
4. Add antibodies B_i



Algorithm - Subtraction

$SUB(A, B, C)$

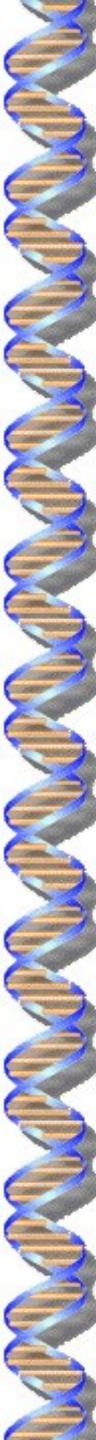
- BlockInversion(I_1 , B , B') where $I_1 = n - 1 \dots 0$
- ADD(B' , ONE, B'') where
 $ONE = a_{n-1}a_{n-2}\dots a_1 1$, $a_i = 0$
- ADD(A , B'' , C)
- Inverttozero(C, n)



Algorithm – Inverttozero

Inverttozero(C, i)

- Same(C)
- Add antibody T_{ABi}
- Add antibody A_i



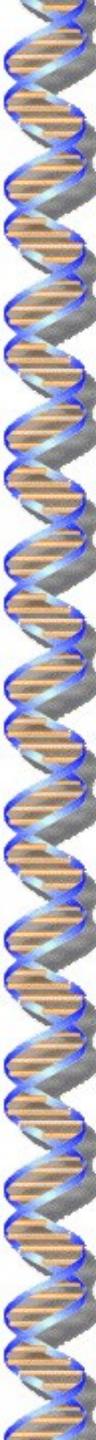
Discussion

- To extract numbers from this system
NMR can be used or
X-ray crystallography
- Limitations
Obtaining monoclonal antibodies
Manual process
- Implementation ?
- Universal operations ?



Acknowledgments

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“They were built by 3 billion years of evolution, and we’re just beginning to tap their potential to serve non- biological purposes. Nature has given us an incredible toolbox, and we’re starting to explore what we might build”

Leonard Adleman

Thank You